



Riverland Basketball Association Inc.

P.O. BOX 2322 BERRI S.A. 5343



2015 JUNIOR CARNIVAL February 14th & 15th 2015

JUNIOR CARNIVAL RULES

The Carnival will be conducted for Junior Teams in the following age groups:

AGES AS AT DECEMBER 31ST, 2015:

- Under 12 players must be born 1/1/04 or later
- Under 14 players must be born 1/1/02 or later
- Under 16 players must be born 1/1/00 or later
- Under 18 players must be born 1/1/98 or later

1. **TIMING RULES, INCLUDING FINALS**
Each game, including finals, will consist of four 10 minute quarters.
Quarter and three-quarter time breaks - one minute.
Half time break - two minutes.
Two Time Outs per Team in the first half of the game
Two Time Outs per Team in the second half of the game
Clock stops for all time outs.
Clock also stops for all whistles in the last two minutes of the game. (If the margin is 20+ points then this does not apply)
The Carnival committee reserves the right to change the above timing rules during the Carnival.
2. All games are to commence at programmed starting time. Teams not on court at programmed starting times shall be penalised two points per minute that the teams are late. If a team is not ready to play 10 minutes or more after scheduled starting time, that team forfeits the match.
3. 3.7 metre foul line will be used for all Under 12 matches.
4. Size 6 basketballs will be used in the Under 12, Under 14, Under 16 Girls and Under 18 Women's matches.
Size 7 basketballs will be used in the Under 16 Boys matches and Under 18 Men's matches.
The match ball for each game will be chosen by the umpires, from the warm up balls used by competing teams.
5. The 3 point line will NOT operate for Under 12 matches. It WILL operate for all other grades.
6. All Under 12 and Under 14 teams are to play MAN TO MAN DEFENCE.
7. It is the responsibility of each team to provide a competent scorer or timekeeper for each game.
8. A player may play in only one team in the Carnival. To be eligible to play in Finals matches, a player must play at least two (2) preliminary games.



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9. Ladder points will be:
- | | |
|---------|----------|
| Win | 2 points |
| Loss | 0 points |
| Draw | 1 point |
| Forfeit | 0 points |

Forfeits shall count as a 20 - 0 loss to the team forfeiting and a 20 - 0 win to the opposing team.

Drawn games will remain in minor rounds. An extra 3 minutes will be played in finals. The clock will stop on all whistles during extra time.

If two teams tie on points at the end of preliminary rounds, positions will be decided by the head to head result of the preliminary round game.

If 3 or more teams tie on points at the end of preliminary rounds, positions will be decided by % (points for/points against).

10. All Teams are guaranteed a minimum of 4 games.
11. All Teams are to supply their own FIRST AID needs.
12. Each player must wear the uniform nominated by his/her association.

Each Team must have alternative coloured playing tops. The second named team on the Programme will be required to use alternative top in the case of a clash of colours.

13. The Carnival will be conducted under the Official Rules of the SA Country Basketball Council Inc.

Any infringement of these or any rule of Riverland Basketball Association by any Team, Player, Member, Official or Spectator shall therefore render that Team subject to immediate disqualification or such penalty as may be decided by the Carnival Committee.

The Carnival Committee's decision on any matter shall be final. Any dispute concerning the rules will be adjudicated on by any member of the Carnival Committee and their decision shall be final.

PLEASE NOTE: THE RIVERLAND BASKETBALL ASSOCIATION DENIES ANY LIABILITY FOR ANY INJURY SUSTAINED BY ANY PERSONS DURING THE CARNIVAL.